Contact Information
Instructor: Steve Durie
Office Location: Art Building 325
Telephone: 408 -924-4590
Email: steve.durie@gmail.com

Office Hours: Weds 2:00- 3:00pm & 6:30-7:30pm
Class Days/Time: Monday & Wednesday 3pm- 5:50pm
Classroom: Art Building Room 237

Department Office: Art 116

Department Contact: Website: www.sjsu.edu/art  Email: art@sjsu.edu

Faculty Web Page
All course material including schedule and changes to assignments will found on my faculty web page at http://dma.sjsu.edu/steve/art101

Course Description
Experimental applications of digital media art practice with a focus on information systems and structures.

Course Goals and Learning Objectives
Upon successful completion of this course students shall:

Develop strategies for making art by creating their own software.

Develop criteria for evaluating how to design and produce interactive digital media.

Identify the broad trends of interactive digital media and its aesthetics

Write and test simple programs in a several different programming languages/ authoring
Recite introductory programming concepts related to artist making code on systems like Processing & JavaScript

Fundamentals covered: introduction to programming and the nature of code, process, algorithms, data mapping, digital media formal aesthetics, interactivity, web application deployment, relationship between interface and content.

Required Texts/Readings
All required readings or texts will be presented online or will be reference material on third party websites.

Recommended Text:
Learning Processing by Daniel Shiffman
Also The Nature of Code by Daniel Shiffman (available online)

Course Requirements and Assignments
SJSU classes are designed such that in order to be successful, it is expected that students will spend a minimum of forty-five hours for each unit of credit (normally three hours per unit per week), including preparing for class, participating in course activities, completing assignments, and so on.

Exercises & Projects:
Exercise for projects 1 - 3
Small test assignments with the intent of making “quick and dirty responses to the material introduced in class and an emphasis on techniques and comprehension. (Details TBA).

Project 1 – Formalism, Code, & Algorithms
Build on the experience from the exercises and explore the formal attributes of code, computational systems, methods, process and algorithm Use process-based hacking techniques to create the work. (Details TBA).

Project 2 – Mapping, Data and Visualization
Make a project that explores visualizing some interesting data/content and provides a way of accessing its relationships. (Details TBA).

Project 3 -- Interface as Language (Final Project)
Make a project that focuses on the consideration that the form and language of the interface has an effect to its content. (Details TBA).
This should be a more involved project, with more use of assets, and additional required features. (Details TBA).

**Portfolio:**
You will be need to present all your work thru and online portfolio site, located on the class server. This is where all your material needs to be, for it to be graded. Unless otherwise noted, any material thru email or offsite accounts will not be accepted. Details tba

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**Grading Policy**

**Project Grading Criteria:**
A. Review of Planning skills, Comps and “Demoing"
B. Formal and Technical Achievement
C. Innovative Response and Conceptual Approach

**Assignment Grading**

Exercise set 1 – 10%
Exercise set 2 – 10%
Exercise set 3 – 12%
---------------------------------32%
Project 1 – 12%
Project 2 -- 15%
Project 3 -- 26%
---------------------------------53%
Participation in Lectures, Readings, Critiques, etc. -- 10%
Portfolio -- 5%
---------------------------------15%
**Class Total: 100%**

**Extra Credit (research, fieldwork) -- TBA, Instructor consent is required.**

**Grade Scale**

Classroom Protocol

Readings, Discussions:
There will be reading assignments related to each project given out over the semester. We will have class discussions about the material. You will be expected to contribute to the issues brought up. Remember, reading the material is not enough; you have to communicate your thoughts on the matter in class.

Participation:
Participation is a large component of the class. Involvement in the readings, discussions, critiques, class collaborations, field trips and final presentations are critical for each student and the class to excel. You will be graded on your engagement in the ideas and your interaction with the instructors and other students.

Collaboration:
Students may collaborate with each other on the Final projects. However the resulting collaboration will be evaluated expecting a higher degree of achievement. Students doing collaborative projects must plan out what their roles will be and keep a journal about the project so they can be graded individually in terms of their technical and conceptual skills. Important: Collaborations must be approved by the instructor and will not be accepted otherwise.

Class Dynamics and consideration:
For the class to function well and for everyone to understand material and participate in the class accordingly, that every effort should be made to be considerate for both the instructor and other students while in class.

So please come to class understanding the following:
- You will be prepared with your laptop computer and all teaching material ready
  - cellphones off, this means no texting as well.
  - No food except when instructor allows it. Drinks ok.
  - No playing of video games, movies, & music outside of the class context
  - Refrain from excessive social software use while class is in session.
  - No excessive socializing when class is in session.
  - No Disruptive behavior, when conflicting with the class instruction or activities.
  - Leave the classroom better then you found it; please don't leave papers,
other class projects or any kind of mess behind. Be fancy and put some chairs under the desk, and tidy up the place.

**Disregarding these rules gives the instructor the option to ask you to leave the class until the next session.**

**University Policies**

**Dropping and Adding**

Students are responsible for understanding the policies and procedures about add/drop, grade forgiveness, etc. Refer to the current semester’s Catalog Policies section at http://info.sjsu.edu/static/catalog/policies.html. Add/drop deadlines can be found on the current academic year calendars document on the Academic Calendars webpage at http://www.sjsu.edu/provost/services/academic_calendars/. The Late Drop Policy is available at http://www.sjsu.edu/aars/policies/latedrops/policy/. Students should be aware of the current deadlines and penalties for dropping classes.

Information about the latest changes and news is available at the Advising Hub at http://www.sjsu.edu/advising/.

**Consent for Recording of Class and Public Sharing of Instructor Material**

University Policy S12-7, http://www.sjsu.edu/senate/docs/S12-7.pdf, requires students to obtain instructor’s permission to record the course.

- “Common courtesy and professional behavior dictate that you notify someone when you are recording him/her. You must obtain the instructor’s permission to make audio or video recordings in this class. Such permission allows the recordings to be used for your private, study purposes only. The recordings are the intellectual property of the instructor; you have not been given any rights to reproduce or distribute the material.”
  - It is suggested that the green sheet include the instructor’s process for granting permission, whether in writing or orally and whether for the whole semester or on a class by class basis.
  - In classes where active participation of students or guests may be on the recording, permission of those students or guests should be obtained as well.

- “Course material developed by the instructor is the intellectual property of the instructor and cannot be shared publicly without his/her approval. You may not publicly share or upload instructor generated material for this course such as exam questions, lecture notes, or homework solutions without instructor consent.”
Academic integrity

Your commitment as a student to learning is evidenced by your enrollment at San Jose State University. The University Academic Integrity Policy S07-2 at http://www.sjsu.edu/senate/docs/S07-2.pdf requires you to be honest in all your academic course work. Faculty members are required to report all infractions to the office of Student Conduct and Ethical Development. The Student Conduct and Ethical Development website is available at http://www.sjsu.edu/studentconduct/.

Instances of academic dishonesty will not be tolerated. Cheating on exams or plagiarism (presenting the work of another as your own, or the use of another person’s ideas without giving proper credit) will result in a failing grade and sanctions by the University. For this class, all assignments are to be completed by the individual student unless otherwise specified. If you would like to include your assignment or any material you have submitted, or plan to submit for another class, please note that SJSU’s Academic Integrity Policy S07-2 requires approval of instructors.

Campus Policy in Compliance with the American Disabilities Act

If you need course adaptations or accommodations because of a disability, or if you need to make special arrangements in case the building must be evacuated, please make an appointment with me as soon as possible, or see me during office hours. Presidential Directive 97-03 at http://www.sjsu.edu/president/docs/directives/PD_1997-03.pdf requires that students with disabilities requesting accommodations must register with the Disability Resource Center (DRC) at http://www.drc.sjsu.edu/ to establish a record of their disability.

Student Technology Resources

Computer labs for student use are available in the Academic Success Center at http://www.sjsu.edu/at/asc/ located on the 1st floor of Clark Hall and in the Associated Students Lab on the 2nd floor of the Student Union. Additional computer labs may be available in your department/college. Computers are also available in the Martin Luther King Library. A wide variety of audio-visual equipment is available for student checkout from Media Services located in IRC 112. These items include DV and HD digital camcorders; digital still cameras; video, slide and overhead projectors; DVD, CD, and audiotaape players; sound systems, wireless microphones, projection screens and monitors.
# Art 101/Digital Media Art, Fall 2017, Course Schedule

<table>
<thead>
<tr>
<th>Week</th>
<th>Date</th>
<th>Topics, Readings, Assignments, Deadlines</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Aug. 23</td>
<td>First day – Introduce Reading #1, &amp; Ex. 1 Lecture</td>
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<tr>
<td>2</td>
<td>Aug. 28</td>
<td>Recipes due, Reading 1 Discussion &amp; Ex. 1 intro Ex. Set 1 continues, lecture &amp; lab</td>
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<td></td>
<td>Aug. 30</td>
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<tr>
<td>3</td>
<td>Sept. 4</td>
<td>Labor Day (NO CLASS)</td>
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<tr>
<td></td>
<td>Sept. 6</td>
<td>Ex. Set 1 continues, lecture &amp; lab</td>
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<tr>
<td>4</td>
<td>Sept. 11</td>
<td>Project 1 due, Ex 2 Lecture</td>
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<tr>
<td></td>
<td>Sept. 13</td>
<td>Introduce Reading #2, Ex 2 Lecture</td>
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<tr>
<td>5</td>
<td>Sept. 18</td>
<td>Ex.2 due, Reading Discussion #2 and intro Project 2</td>
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<tr>
<td></td>
<td>Sept. 20</td>
<td>More on Project 2 and Lab</td>
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<tr>
<td>6</td>
<td>Sept. 25</td>
<td>Show progress on Project 2</td>
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<tr>
<td></td>
<td>Sept. 27</td>
<td>Lab</td>
</tr>
<tr>
<td>7</td>
<td>Oct. 2</td>
<td>Project 2 due &amp; critique, Introduce Reading #3 intro Ex.3 Ex. 3 lecture &amp; Lab</td>
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<tr>
<td></td>
<td>Oct. 4</td>
<td></td>
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<tr>
<td>8</td>
<td>Oct. 9</td>
<td>Ex. 3 lecture &amp; Lab</td>
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<tr>
<td></td>
<td>Oct. 11</td>
<td>Ex. 3 due, intro Ex. 4</td>
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<tr>
<td>9</td>
<td>Oct. 16</td>
<td>Ex. 4 lecture &amp; discuss Reading Discussion #3 intro Project 3</td>
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<tr>
<td></td>
<td>Oct. 18</td>
<td>Ex. 4 due More on Project 3</td>
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<tr>
<td>10</td>
<td>Oct. 23</td>
<td>Show progress on Project 3</td>
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<tr>
<td></td>
<td>Oct. 25</td>
<td>Show progress on Project 3 -- intro Final Project &amp; exercise 5</td>
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<tr>
<td>11</td>
<td>Oct. 30</td>
<td>Project 3 is due</td>
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<tr>
<td></td>
<td>Nov. 1</td>
<td>More on Ex. 5 and Lab</td>
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<tr>
<td>12</td>
<td>Nov. 6</td>
<td>Present Final Project (#4) presentation &amp; plan One on One with Instructor</td>
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<td></td>
<td>Nov. 8</td>
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<tr>
<td>13</td>
<td>Nov. 13</td>
<td>Ex. 5 is due and Show progress on Final to Class</td>
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<tr>
<td></td>
<td>Nov. 15</td>
<td>One on One progress on Final &amp; Lab</td>
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<tr>
<td>14</td>
<td>Nov. 20</td>
<td>Show progress on Final to Class</td>
</tr>
<tr>
<td></td>
<td>Nov. 22</td>
<td>Show progress on Final to Class</td>
</tr>
<tr>
<td>15</td>
<td>Nov. 27</td>
<td>Show progress on Final to Class</td>
</tr>
<tr>
<td></td>
<td>Nov. 29</td>
<td>One on One progress on Final &amp; Lab</td>
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<tr>
<td>16</td>
<td>Dec. 4</td>
<td>-- Show progress on Final Project &amp; lab</td>
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<td></td>
<td>Dec. 6</td>
<td>-- Work in Class</td>
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<tr>
<td>17</td>
<td>Dec. 11</td>
<td>-- Show progress on Final Project &amp; lab -- Last normal class session 1 on 1 Conference day, 3pm – Optional</td>
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<tr>
<td></td>
<td>Dec. 12</td>
<td>-- NO CLASS</td>
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<tr>
<td>Excellence ( A)</td>
<td>Above Average(B)</td>
<td>Average ( C)</td>
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<tr>
<td>Conceptual approach to work</td>
<td>The Student is able to take the essence and spirit of the conceptual ideas for the assignment and interpret, synthesize and contextualize with great facility. The student demonstrates a keen understanding of the content of the course material, and is able to make it their own idea with their own personal style. The final work not only meets the criteria but it exceeds it.</td>
<td>The Student demonstrates a sincere attempt to engage in the conceptual ideas of the assignments. Most of the details and nuance of the conceptual idea behind the assignment is addressed in the work. The student clearly has understood what was expected, and the quality of the response is good but not stellar in its insight to the ideas. The work shows an understanding of the ideas but perhaps not a facility that creates a more thoughtfully realized solution.</td>
</tr>
<tr>
<td>Technical accomplishments in work</td>
<td>The Student demonstrates a clear mastery of the material and is able to demonstrate exemplarily capabilities with creating the technical aspects of the assignments. The student demonstrate a great facility for not just doing basic constructions but are able to tackle more advanced implementations and succeed in there functionality. The Student demonstrates a independence and a work ethic that is reflected in refined work and technical abilities of someone who is</td>
<td>The Student demonstrates a clear capability with the tools and material. The majority of the assignment is well crafted, and assembled to completion. Some parts could be refined and with further work the assignment could better reflect the intent of the idea. The work can be thought of as a good example of what is required to complete the assignment.</td>
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</tbody>
</table>

ART 101, Section 1, Fall 2017
Please verify all web links are active prior to online publication. Revised on August 6, 2013
| **Organizational approach to work** | All the student assignments are described and communicated with clarity and detail for every step of the assignment. Student shows a multitude of sketches at initial stages, and shows tangible progress up until the final version is presented. All correspondence with instructor and other classmates is clear and in a timely matter. They participate in all phases of the assignment and contribute a great deal to the social and critical evaluations of everyone’s work. | The Student makes clear attempts to show progress on their assignments to not just the instructor but to the class as well. There is regular participation in all the phases of the assignment and effort to share progress with where they are in the process of the assignment. | The student all but abandons any attempt to coordinate and demonstrate their work with the instructor and class with their intension and ideas put forth in the assignment. There is no sharing of rough drafts or first attempts, nor is their much attempt to get feedback or share their thoughts on the assignment with anyone. |
| documentation | The Student is able to collect and present thoughtful documentation with all assignments well described, with complete text descriptions, a good amount of nicely placed images that are compressed and sized properly. When able there is a simple but effective video of how the projects behave and sound. There is also an abundance of links to various sources that are appropriate for the material. Lastly, there is a real degree of facility and design awareness to the documentation. Aesthetic are chosen that compliment the documentation of the assignments. Additional images and documents that help clarify each assignment and the process that went into making them are all well articulated in the documentation. Lastly, there is a good description and insight of how they and others worked together in collaborative work. | The Student is able to share good representations of each of the assignments, and a good effort is made to share the intent of what they made. They include pictures and text description, with links when appropriate. The text descriptions are in complete sentences, and there is some effort put into making the images in the proper compressed formats. Video clips are also present when needed to describe the projects with more detail. There is also a good effort put into how they collaborated with others in group project. | The Student gives a simple form of documentation, with a modest amount of time on preparing the images and giving good text description. The documentation although representing the work, lacks clarity and details to the approach the student took on a given assignment. The student might also mention Collaborative roles but shared the minimum amount of info on how they worked as a team. | The Student has a poorly designed, and conceived form of documentation, that is missing the proper formatting of the text and image, and is missing many elements and details from the documentation. For example incomplete descriptions on their approach. Images that are not compressed and sized properly, also a lack of giving a account of their role in collaborative projects. |