Approved and Recommended Animation/Illustration Program Electives

ANI 116: Conceptual Illustration
ANI 117A: Advanced Illustration
ANI 117B: Visual Development
ANI 118: Advanced Animation
ANI 118B: Application of Advanced Animation to Film
ANI 128A: Digital Animation I
ANI 128B: Digital Animation II
ANI 130A: Digital Modeling I
ANI 130B: Digital Modeling II
ANI 179: Special Topics in Animation/Illustration
ANI 180: Individual Studies
ART 137: Figure Modeling - Prerequisite: ART 13 and ART 55 or instructor consent
DSGD 99: Intro to Typography
DSGN 127: Internship - must be approved by an AI advisor – generally taken the semester before or during year of graduation
ENGL 116: Myth and Literature
ENGL 117A: American Literature, Film, and Culture - Completion of, or co-registration in, 100W is strongly recommended
ENGL 117B: Global Literature, Film, and Culture - Completion of, or co-registration in, 100W is strongly recommended
ENGL 176: The Short Story - Prerequisite: Upper division standing
TA 011: Script Analysis
TA 154: Scenery Design for the Performing Arts - Prerequisite: TA 51A or instructor consent
TA 158: Model Making & Drafting for Film & Theatre - Prerequisite: Upper division standing
RTVF 82: Intro Film History
RTVF 110: Media and Culture - Completion of, or co-registration in, 100W is strongly recommended
RTVF 111: Alternative Cinema - Completion of, or co-registration in, 100W is strongly recommended
RTVF 120: Intermediate Sound Production - Prerequisites: RTVF 020, RTVF 030 and RTVF 031, upper division standing or instructor consent.
RTVF 132A: Intro to Cinematography - Prerequisite: RTVF 030 or Instructor Consent
RTVF 160: Intro Screenwriting - Prerequisite: RTVF 020, RTVF 030 and TA 100W, upper division standing or instructor consent
RTVF 181: Modern Film History - Prerequisite: RTVF 082, upper division standing or instructor consent
TA 131: Storytelling - Prerequisite: Upper division standing
TA 151: Lighting for Performing Arts - Prerequisite: Upper division standing

Alternative ANI electives must be approved by an Animation/Illustration advisor.