San José State University
Dept of Design - Animation/Illustration
Ani 24 - Illustration Fundamentals
(47578) Section 4, Fall 2018

Course and Contact Information

Instructor:           Leann Hill
Office Location:     Art Building Room 213
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Office Hours:        M/W 5-6pm by appointment
Class Days/Time:     M/W 8am-10:50am
Classroom:           Art Building Rm 314

Course Description

Basic principles of animation and illustration stressing composition, sequential visual storytelling, value drawing and other visual art techniques utilized by professionals in the screen arts industry.

Course Goals

Illustration Fundamentals focuses on improving the student's ability to draw with confidence, fidelity, and craft. The emphasis of the class will be placed on developing the solid fundamental skills of draftsmanship required within the illustration and animation industry.

This class will expose the student to a variety of drawing media and techniques. Through demonstrations, lectures, personal and class critiques, in-class drawing sessions and rigorous homework assignments, students will develop their abilities to draw with more skill and confidence than ever before.
The student is expected to work diligently regardless of major. This class is very difficult and time-consuming. Considerable self-discipline, intelligent effort, and a very strong work ethic are essential for class success.

**Course Learning Outcomes (CLO)**

Upon successful completion of this course, students will be able to:

- Draw well from direct observation or photographic reference, in any medium, using either line or tonal techniques.
- Articulately discuss their work in public and receive and respond to public criticism in a positive manner.
- Develop complex visual art projects without assistance to a high level of finish through self-critique.

**Required Texts/Readings**

There are no required texts for this class. Recommended books will be discussed in class.

**Materials**

A complete, updated list (and online ordering capability) w/required quantities of the art supplies required is also located at:

https://www.dickblick.com/lists/blicku/0HD5H2LHVXYDR/publicview/

- Drawing Board
- #750 Carb-Othello Pencils (Neutral Black)
- #100 Carb-Othello Pencils (Titanium White)
- #670 Carb-Othello Pencils (Burnt Sienna)
- Package of Sandpaper 150-220 Grit
- X-Acto Knife for # 11 Blades
- Kneaded Rubber Erasers
- Alphacolor “Char-Kole” box
- Velvet Gray Strathmore 500 Series Charcoal Paper
- 4-ply Strathmore 500 Series Bristol Board (regular surface)
- Black Uniball Micro Ballpoint Pens
- Strathmore Drawing Paper Pad (white paper, 18" x 24")
- 1 8.5 x 11", hardbound, new, *dedicated*, sketchbook (Do NOT share with Ani 12 or other Classwork)
- 1 Box of pushpins or roll of white artist tape to hang work on the wall
Please note: Students will need access to a laptop, Adobe Photoshop, and a digital camera (preferably DSLR) in the later half of the semester.

You are expected to have your drawing board, pushpins/tape, sketchbook, and an 18” x 24” drawing pad every class session unless otherwise instructed.

Course Requirements and Assignments

There will be assignments to be completed every week of the semester, usually after every class. Often the assignment will demand multiple drawings to fulfill a single assignment.

Each project will build the student's understanding of the topics covered in class during the week. Due to the sequential nature of the class and topic, the student is expected to show up on time, attend every session and complete each assignment within the deadlines given.

Late work will not be accepted unless the instructor has given prior approval. Students are responsible for completing all work assigned during any absences, and absent students must make arrangements for their work to be turned in (on due date) by another student.

Students will be held accountable for meeting all deadlines with acceptable work. Directions given in class, and for assignments must be followed accurately or grades will be lowered accordingly. Students will be present and on time every day. The class is to be treated as a business appointment. The student is expected to be fully prepared to work in class unless told otherwise. Fully prepared means having all necessary materials needed to work on a project, having prepared according to instructions, and having made significant progress on assignments from the previous class. Failure to accomplish any of the above will significantly lower your grade.

Grades

Obviously, the quality of the work, both conceptually and its final execution, is the primary component of the grade; but as mentioned above, the student’s grade is also determined by his/her professional attitude, conduct, work ethic, and ability to meet deadlines and the challenges posed by the assignments. Above all, students are graded on the intelligence they demonstrate while they pursue, question, attempt, evaluate, struggle, succeed and/or fail at their assignments. Two or more missing assignments over the course of the semester almost guarantees a low class grade—turn in the work!

Grades may be reviewed privately at any time by arranging a meeting with the instructor. If you want to know your grade—as you ask.

Late Policy

There are no make-up assignments. Late assignments will only be accepted if previous arrangements have been made with the instructor at least two days before the assignment is due. Voice mails do not constitute a previous arrangement, nor do midnight emails. If you must be absent, arrange to have someone else turn in your work for you. It is your responsibility. Treat it as you would a professional assignment. Deadlines can be adjusted without hurting your professional reputation; but only if an illustrator has demonstrated
good faith, and has given his client generous notice. Anything less is professional suicide. Regardless, late assignments, even if accepted as above, will be given a lower grade.

**Grade Breakdown:**

- Sketchbook: 25%
- Participation: 10%
- Assignments: 65%

**Classroom Protocol**

*See Course Requirements and Assignments*

**University Policies**

**Academic integrity**

Students should know that the University’s [Academic Integrity Policy is available at](http://www.sa.sjsu.edu/download/judicial_affairs/Academic_Integrity_Policy_S07-2.pdf). Your own commitment to learning, as evidenced by your enrollment at San Jose State University and the University’s integrity policy, require you to be honest in all your academic course work. Faculty members are required to report all infractions to the office of Student Conduct and Ethical Development. The website for [Student Conduct and Ethical Development is available at](http://www.sa.sjsu.edu/judicial_affairs/index.html).

Instances of academic dishonesty will not be tolerated. Cheating on exams or plagiarism (presenting the work of another as your own, or the use of another person’s ideas without giving proper credit) will result in a failing grade and sanctions by the University. For this class, all assignments are to be completed by the individual student unless otherwise specified. If you would like to include in your assignment any material you have submitted, or plan to submit for another class, please note that SJSU’s Academic Policy F06-1 requires approval of instructors.

**Campus Policy in Compliance with the American Disabilities Act**

If you need course adaptations or accommodations because of a disability, or if you need to make special arrangements in case the building must be evacuated, please make an appointment with me as soon as possible, or see me during office hours. Presidential Directive 97-03 requires that students with disabilities requesting accommodations must register with the DRC (Disability Resource Center) to establish a record of their disability.

**Student Technology Resources**

Computer labs for student use are available in the Academic Success Center located on the 1st floor of Clark Hall and on the 2nd floor of the Student Union. Additional computer labs may be available in your department/college. Computers are also available in the Martin Luther King Library.

A wide variety of audio-visual equipment is available for student checkout from Media Services located in IRC 112. These items include digital and VHS camcorders, VHS and
Beta video players, 16 mm, slide, overhead, DVD, CD, and audiotape players, sound systems, wireless microphones, projection screens and monitors.

All students are required to register to the SHM Google group:  
www.shmgoogle.com