San José State University  
Animation/Illustration  
113B, Intermediate Project, Section 1, Spring 2016

Instructor: Owen Aurelio  
Office Location: 211  
Telephone: 408-924-4699 (only during office hours, no messages)  
Email: omaha7227@yahoo.com, owen.aurelio@sjsu.edu  
Office Hours: TBD  
Class Days/Time: MoWe 12:30PM - 3:20PM  
Classroom: 206  
Course Fees: $50  

Faculty Web Page and MYSJSU Messaging
Copies of the course materials such as the syllabus, major assignment handouts, etc. may be found on our Yahoo Group web page accessible at 113b_fall_2014@yahoogroups.com. You are responsible for regularly checking your messages here.

Course Description
Students in Intermediate Project will master fundamental skills in rendering, digital painting, reference, observation, authenticity and the basics of visual communication through the completion of a series of drawings, still lives, color studies, and the production of several complex illustrations. These studies are designed to facilitate the finished final illustrations—two color renderings of an indigenous Northern California forest, inspired by a specific literary work, and facilitated by your own study of the natural environment. The painting must include a minimum amount of recognizable plants and animals appropriate to the environment you choose, and satisfying the process and instructions provided in class. The final illustration will feature a development process stressing an introduction to Vis Dev concepts. The finished paintings will be 7 ½ x 12 ½ inches (1.66:1 aspect ratio or 5 to 3).

In preparation for these paintings students will complete the following studies applicable to the main assignment:

1. Graphite rendering of a pine cone to be completed in class  
2. Digital rendering of the Pine Cone  
3. Graphite Rendering and study of a NA tree
4. Graphite Rendering and Vis Dev process of a character tree
5. Research, one-sheet, thumbnails, value comps, layouts, building a model, and color comps for the final paintings
6. 2 Final Paintings with different moods
7. A digital sketchbook of material related to projects: weekly assignments may change

Course Goals and Student Learning Objectives

Learning Outcomes (LO)

1. LO1 to enable students to conceptualize, design, and complete two intricate illustrations within a proscribed deadline
2. LO2 introduce working methods necessary for concept artists in the screen arts
3. L03 basic introduction to the Visual Development pipeline
4. LO4 generation of several renderings and exercises aimed at developing the understanding and ability to complete the final process

Course Learning Outcomes (CLO)

Upon successful completion of this course, students will be able to:

1. CLO1 Students will develop better observational and interpretation skills
2. CLO2 Students will learn about and achieve greater “authenticity” in their work
3. CLO3 Students will learn to streamline production flow and juggle the stresses of rapid project deadlines
4. CLO4 Students will have a greater understanding of visual communication and story telling
5. CLO5 Students will be able to complete mature, professional level illustrations through a complex, effective process

Required Texts/Readings

Textbook
I will provide you with a link to online materials when it is time.

Other Readings
List provided at the end of this document.

Other equipment / material requirements (optional)
Adobe Photoshop (or similarly capable program) and a laptop or all instruments required to digitally paint in class. Paper and preferred drawing materials. Portable lamp.
Library Liaison (Optional)

The Library Liaison for Animation is Rebecca Kohn. She can be reached via e-mail at rebecca.kohn@sjsu.edu or by telephone at (408)808-2007. Her office is located on the 4th floor of King Library, and she encourages students to contact her with research questions.

Library Resources specific to animation are available online at http://libguides.sjsu.edu/animation

All of the University Library Resources can be accessed at http://libguides.sjsu.edu/a-z

Classroom Protocol

1. Be on time. Late arrivals disrupt the class.
2. Turn off your cell phone.
3. Private conversations during lectures and class discussions are not permitted.
4. No aromatic foods are allowed in any of the classrooms.
5. Classes are crowded. Please be attentive to your personal hygiene.
6. Fill the front seats first, but do not over-crowd them. **Sit in the back at your peril!**
7. No headphones during class.
8. No checking email or using laptops for activities unrelated to the class.
9. No spray mount or fixative spraying in the class.
10. Use the trashcans in the rooms, hallways, and restrooms.
11. Do not dump toxic wastes in restroom sinks. Use the recycling drums upstairs.
12. Clean the sinks if you use them for your project clean ups. Do not discard paper towels on the floor. **Wipe up water off the floor.**
13. Do not use the tabletops as a cutting surface.
14. Do not leave valuable items unattended.
15. Do not leave the classroom without cleaning your area and replacing your chairs.
16. Do show respect for others and their work during crits!

Dropping and Adding

Students are responsible for understanding the policies and procedures about add/drop, grade forgiveness, etc. Refer to the current semester’s **Catalog Policies** section at http://info.sjsu.edu/static/catalog/policies.html. Add/drop deadlines can be found on the current academic year calendars document on the **Academic Calendars webpage** at http://www.sjsu.edu/provost/services/academic_calendars/. The **Late Drop Policy** is available at http://www.sjsu.edu/aars/policies/latedrops/policy/. Students should be aware of the current deadlines and penalties for dropping classes.

Information about the latest changes and news is available at the **Advising Hub** at http://www.sjsu.edu/advising/.
Assignments and Grading Policy

Each assignment is designed to facilitate a better execution of the final project. All of the work is necessary for successful completion of the course. There is no grading curve, each student is carefully assessed individually, but all students are held to the same grading standards. Extra credit is available in the form of simple reports taken after event attendance (10 per half grade). Missed assignments may not be turned in any later than one class session after the deadline, and will be marked down heavily (usually no higher than a “C” is possible in this case). Work not turned in by this date will automatically fail. There is a small portion of the grade reserved for participation. Attendance will never be graded, but the absent student is solely responsible for acquiring any missed information.

[Academic Policy S12-3](http://www.sjsu.edu/senate/S12-3.htm) has defined expected student workload as follows:

“Success in this course is based on the expectation that students will spend, for each unit of credit, a minimum of forty-five hours over the length of the course (normally 3 hours per unit per week with 1 of the hours used for lecture) for instruction or preparation/studying or course related activities including but not limited to internships, labs, clinical practica. Other course structures will have equivalent workload expectations as described in the syllabus.”

Grades will be assigned according to University policy from A through F as outlined in the SJSU Catalog. All work must be finished and turned in according to proscribed deadlines. In keeping with established professional standards, any work missing the deadline will receive a failing grade. [Students wishing to receive an A grade must turn in all assignments on time and do excellent work.](#) Students wishing to receive a B grade must turn in all assignments on time and do above average work. Students wishing to receive a C grade must turn in all assignments on time and do average work. Below average assignments turned in on time will receive a grade of D. **Arrangements must be made in advance for deadline extensions or none shall be granted.** All emergencies will be dealt with on an individual basis. Students with unforeseen emergencies must be prepared to present paperwork justifying the absence from the class. Work that is incomplete or not turned in by the assigned date will be given a failing grade.

Rough Breakdown of assignment weight, subject to change:

Still life work (pine cones and trees) 25%
Sketchbook 20%
Final Rendering 30%
Rendering Process and Character Tree 20%
Class participation 5%
University Policies

Academic Integrity

Students should know that the University’s Academic Integrity Policy is available at http://www.sa.sjsu.edu/download/judicial_affairs/Academic_Integrity_Policy_S07-2.pdf. Your own commitment to learning, as evidenced by your enrollment at San Jose State University and the University’s integrity policy, require you to be honest in all your academic course work. Faculty members are required to report all infractions to the office of Student Conduct and Ethical Development. The website for Student Conduct and Ethical Development is available at http://www.sa.sjsu.edu/judicial_affairs/index.html.

Instances of academic dishonesty will not be tolerated. Cheating on exams or plagiarism (presenting the work of another as your own, or the use of another person’s ideas without giving proper credit) will result in a failing grade and sanctions by the University. For this class, all assignments are to be completed by the individual student unless otherwise specified. If you would like to include in your assignment any material you have submitted, or plan to submit for another class, please note that SJSU’s Academic Policy F06-1 requires approval of instructors.

Campus Policy in Compliance with the American Disabilities Act

If you need course adaptations or accommodations because of a disability, or if you need to make special arrangements in case the building must be evacuated, please make an appointment with me as soon as possible, or see me during office hours. Presidential Directive 97-03 requires that students with disabilities requesting accommodations must register with the DRC (Disability Resource Center) to establish a record of their disability.

Student Technology Resources (Optional)

Computer labs for student use are available in the Academic Success Center located on the 1st floor of Clark Hall and on the 2nd floor of the Student Union. Additional computer labs may be available in your department/college. Computers are also available in the Martin Luther King Library.

A wide variety of audio-visual equipment is available for student checkout from Media Services located in IRC 112. These items include digital and VHS camcorders, VHS and Beta video players, 16 mm, slide, overhead, DVD, CD, and audiotape players, sound systems, wireless microphones, projection screens and monitors.

Learning Assistance Resource Center (Optional)

The Learning Assistance Resource Center (LARC) is located in Room 600 in the Student Services Center. It is designed to assist students in the development of their full academic potential and to motivate them to become self-directed learners. The center provides support services, such as skills assessment, individual or group tutorials, subject advising, learning assistance, summer academic preparation and basic skills development. The LARC website is located at http://www.sjsu.edu/larc/.
SJSU Writing Center (Optional)
The SJSU Writing Center is located in Room 126 in Clark Hall. It is staffed by professional instructors and upper-division or graduate-level writing specialists from each of the seven SJSU colleges. Our writing specialists have met a rigorous GPA requirement, and they are well trained to assist all students at all levels within all disciplines to become better writers. The Writing Center website is located at http://www.sjsu.edu/writingcenter/about/staff/.

Peer Mentor Center (Optional)
The Peer Mentor Center is located on the 1st floor of Clark Hall in the Academic Success Center. The Peer Mentor Center is staffed with Peer Mentors who excel in helping students manage university life, tackling problems that range from academic challenges to interpersonal struggles. On the road to graduation, Peer Mentors are navigators, offering “roadside assistance” to peers who feel a bit lost or simply need help mapping out the locations of campus resources. Peer Mentor services are free and available on a drop –in basis, no reservation required. The Peer Mentor Center website is located at http://www.sjsu.edu/muse/peermentor/.

NOTES:

FINAL EXAM SCHEDULE – SPRING 2016

Classes with meeting times other than those identified in the Final Examination Schedule, or which cannot be held at the scheduled time, should utilize the "Make-Up" period provided.

GROUP I CLASSES

Group I classes are those classes which meet M, W, F, MTW, MWTh, MTWF, MWThF, MTWThF, MW, WF, MWF, MF, WTh, MT.

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<td>0730 or 0800</td>
<td>Monday, May 23</td>
<td>0715-0930</td>
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<td>0830 or 0900</td>
<td>Wednesday, May 18</td>
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<td>Tuesday, May 24</td>
<td>0945-1200</td>
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<td>1130 or 1200</td>
<td>Thursday, May 19</td>
<td>0945-1200</td>
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<td><strong>Monday, May 23</strong></td>
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<td>1330 or 1400</td>
<td>Wednesday, May 18</td>
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<td>1430 or 1500</td>
<td>Friday, May 20</td>
<td>1215-1430</td>
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<tr>
<td>1530 or 1600*</td>
<td>Tuesday, May 24</td>
<td>1445-1700</td>
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CALENDAR - SPRING 2016

OCTOBER 2015

Saturday, October 24
EPT/ELM Exam

Tuesday, October 27
Spring 2016 Schedule of Classes goes live at http://info.sjsu.edu
Spring 2016 Enrollment appointments posted online at http://my.sjsu.edu

Saturday, October 31
WST Exam

NOVEMBER 2015

Tuesday, November 3, 2015 - Monday, January 25, 2016
Advance Registration for Spring 2016

Wednesday, November 11
Veteran's Day (observed) - campus closed

Sunday, November 15
Spring 2016 Intent to Enroll deadline

Saturday, November 21
EPT/ELM Exams

Wednesday, November 25
Classes that start at 5:00 pm or later will not meet
Thursday - Friday, November 26-27
Thanksgiving Holiday - campus closed

DECEMBER 2015

Sunday, December 20
Spring 2016 Payment Due Date (if registered 11/3/15-12/14/15)

Friday, December 25, 2015 - Friday, January 1, 2016
Winter Break - campus closed

JANUARY 2016

Friday, January 1
New Year's day (Holiday Closure) - campus closed

Saturday, January 16
Last Day to take EPT/ELM exams at SJSU
TEAS Exam

Monday, January 18
Dr. Martin Luther King, Jr. Day - campus closed

Tuesday, January 19
Spring 2016 Payment Due Date (if registered 12/15/15-01/13/16)

Monday, January 25

Spring 2016 Advance Registration ends
Last day to drop classes & receive a 100% refund

Tuesday, January 26 - Wednesday, January 27
No registration activity

Thursday, January 28 - Tuesday, February 16
Late Registration period for Spring 2016 semester

Thursday, January 28
First day of Spring 2016 instruction
First day of Pro-rata Refund/Calculation Schedule
FEBRUARY 2016

Tuesday, February 9
Last day to drop courses without an entry on student's permanent record
Last day to drop courses with adjustment of registration fees

Tuesday, February 16
Last day to add courses for Spring 2016
Last day to submit Audit/Credit/No Credit grading option
Last day to submit Instructor Drops

Friday, February 19
Spring 2016 Payment Due Date (if registered 01/14/16-02/13/16)

Saturday, February 20
WST Exam

Wednesday, February 24
Enrollment census date

MARCH 2016

Monday, March 21
Spring 2016 Final Payment Due Date (if participating in IPP)

Monday - Friday, March 28 - April 1
Spring Recess - no classes

Thursday, March 31
Cesar Chavez Day - campus closed

APRIL 2016

Saturday, April 2
WST Exam

Sunday, April 10
Last day for a Pro-Rata refund

Tuesday, April 26
Last Day to withdraw for Spring 2016
**MAY 2016**

**Saturday, May 14**  
TEAS Exam

**Monday, May 16**  
Spring 2016 - Last day of instruction

**Tuesday, May 17**  
Study/Conference Day (no classes or exams)

**Wednesday, May 18 - Tuesday, May 24**  
Spring 2016 final examinations

**Wednesday, May 25**  
Spring 2016 final examinations make-up day

**Friday, May 27**  
End of Academic Year  
End of Spring Semester  
Spring 2016 grades due from faculty (Preliminary)

**Saturday, May 28**  
Commencement  
Initial Spring 2016 grades viewable on MySJSU

**Monday, May 30**  
Memorial Day - Campus closed

**Tuesday, May 31**  
Deadline to clear Spring 2015 Incomplete grades  
Spring 2016 grades due from faculty (Final)

**JUNE 2016**

**Monday, June 6**  
Academic Standing viewable on MySJSU

**Saturday, June 4**  
WST Exam
EXTRAS:

Wet Media (acrylic) Supplies- OPTIONAL (only if you are not working digitally-wait until the first class to discuss and decide before purchase)

I recommend Liquitex acrylic, Heavy Body, professional artist color (attainable at Aaron brothers and many other stores- also look online for deals and discounts)

Acrylic Paints in tubes (no jars):
* Yellows
  Yellow Orange Azo
  Yellow Oxide (Ochre)
  Cadmium Yellow
  Yellow Light Hansa
* Oranges
  Burnt Sienna
  Cadmium Orange
  Burnt Umber
  Raw Umber
* Reds
  Acra Magenta
  Alizarin Crimson
  Cadmium Red
* Purples
  Dioxazine Purple*
  Medium Magenta
* Blues
  Cerulean Blue
  Light Blue Violet
  Cobalt Blue
  Ultramarine Blue
  Prussian Blue
* Green
  Permanent Green Light
Liquitex Gesso 4 fl oz. In plastic squeeze bottle (you may want more as it is your white)

Brushes: White Sable Windsor & Newton University series or comparable short-handled watercolor brushes; must be either new or in mint condition, size 2-4, and a 10 or 12

Pencils
Transfer paper
Large tracing pad
Wet palette
Triangles
Straight edge
24 Pushpins
Illustration board: Hot pressed. cut into 6x10” pieces for still life paintings.
Artist’s tape- not masking tape!
Practical Books for Artists

1. Perspective for Artists, by Vicat Cole
2. Artistic Anatomy, by Paul Richer and Robert Beverly
3. Atlas of Human Anatomy for the Artist, by Stephen Rogers Peck
4. Alla Prima: Everything I Know About Painting, by Richard Schmid
5. Figure Drawing for all its Worth, by Andrew Loomis (difficult to find, try <http://www.saveloomis.org/> or available in PDF form online at <http://www.gfxartist.com/features/tutorials/7639>)
6. How to Draw Comics the Marvel Way, by Stan Lee and John Buscema
7. Drawing the Head, by William L. Maughan
8. The Practice and Science of Drawing, by Harold Speed
10. Animal Drawing and Action for Artists, by Charles R. Knight
11. Creative Illustration, by Andrew Loomis
12. Perspective Made Easy, by Ernest Norling
13. Bridgeman’s Complete Guide to Drawing from Life, by George Bridgeman (Figure drawing and folds)
14. Drawing Sharp Focus Still Lifes, by Robert Zappalorti
15. The Illusion of Life: Disney Animation, by Frank Thomas and Ollie Johnston
16. Animation, by Preston Blair
17. The Animator’s Survival Kit, by Richard Williams
18. Glen Vilppu (Website to order drawing books and tapes) <http://www.vilppustudio.com/>
19. Bill Peet, an Autobiography, by Bill Peet (not how-to…more how to survive)
20. Oil Painting Techniques by Harold Speed
21. Perspective for Comic Book Artists by David Chelsea
22. Story by Robert McKee


25. The Five “Cs” of Cinematography: Motion Picture Filming Techniques, by Joseph V. Mascelli


27. Anatomytools.com

28. Pixalovely.com (Models for teaching drawing)


31. Imaginative Realism: How to Paint What Doesn’t Exist, James Gurney, Andrews McMeel 2009

**Colors and Palettes**

**Three Color Palette**

- Winsor Lemon, PY 175
- Permanent Rose, PV19
- Winsor Blue (red shade), PB 15

**Six Color Palette**

- Winsor Lemon, PY 175
- Winsor Yellow, PY 154
- Scarlet Lake, PR 188
- Permanent Rose, PV 19
- French Ultramarine, PB 29
- Winsor Blue (green shade), PB 15

**Three Color Earth Palette**

- Yellow Ochre, PY 43
- Light Red, PR 101, PY 42
- Prussian Blue, PB 27

**Seven Color Earth Palette**

- Yellow Ochre, PY 43
- Burnt Sienna, PR101
- Venetian Red, PR 101
- Indian Red, PR 101
- Raw Umber, PBr 7 and PY42
- Viridian, PG 18
Prussian Blue, PB 27

Five Steps to Successful Picture Making

0. Figure out what you want to “say” to the viewer
1. Decide on a horizon line (P.O.V.)
2. Establish a light source
3. Use perspective; mechanical, atmospheric, and overlap
4. Solid drawing in the following order; Gesture, construction, anatomy, technique
5. The light in the dark is the dark in the light

AUTHENTICITY OF WORK!

1. Really look at what you are drawing before you proceed, and gather tons of good reference.
2. Observe from life wherever possible.
3. Never allowing symbols to stand in for real shapes… i.e. using a box for a door or a window instead of drawing a real one from life.
4. Use good planning, decisions and forethought to compose pictures. What are you “saying” or doing with your picture that a photographer cannot do with a photograph?

ASK QUESTIONS!

I will always do my best to answer any questions you may have, and find the correct information if I cannot answer it… I strive to give you the best experience possible but I cannot read your minds. If you want or need something, then ask for it!!!
113B, Intermediate Project, Section 1, Spring 2016, Course Schedule

The schedule is subject to change with fair notice. All physical work due at start of class. All digital work due by midnight on the blog.

Nearly every class will have a critique, speed crit, or a peer review. Every project will have class time allotted for working so that I may keep close track of progress of each student, and demo wherever necessary. Please come to class on time, and have work on the wall ahead of start time.

Sketchbook work is due every Wednesday, on the blog, by midnight.

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<td>DATE</td>
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<td>MONDAY</td>
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<td>Sign into group Pine Cone Intro Blog</td>
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<td>4th class</td>
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<td>-pine cones, work in class</td>
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<td>6th class</td>
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<td>-Pine Cone rendering due</td>
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<td>-Crit</td>
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<td>8th class</td>
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<td>-work color paint</td>
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<td>31st class</td>
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**SUBJECT**

**PERIOD**

**MONDAY**

**TUESDAY**

**WEDNESDAY**

**THURSDAY**

**FRIDAY**

**SAT/SUN**
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<tr>
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<tr>
<td>11</td>
<td>3rd class - thumbnails due - comps due - speed crit</td>
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<tr>
<td>11</td>
<td>MAY CUT to make room for final paint time in class</td>
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<tr>
<td>12</td>
<td>22nd class - final thumbs - continue comps - speed crit</td>
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<tr>
<td>12</td>
<td>Peer review</td>
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<tr>
<td>13</td>
<td>24th class - model due - model photos due - reference - begin layout</td>
</tr>
<tr>
<td>13</td>
<td>1.layout</td>
</tr>
<tr>
<td>13</td>
<td>2.paint over</td>
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<tr>
<td>14</td>
<td>26th class - Layout due - speed crit - color comps - work in class</td>
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<tr>
<td>14</td>
<td>Push onto final discussion</td>
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<tr>
<td>15</td>
<td>28th class - Final progress - work in class - individual direction</td>
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<td>15</td>
<td>Included full peer crit</td>
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<td>WEEK</td>
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<td>8</td>
<td>9</td>
</tr>
</tbody>
</table>
| 30th class  
Final progress  
-work in class  
-individual direction | 31st class  
-Final progress due  
-work in class  
-final crit | 11 |
| 12    | 13/14 |
| SECTION 2:  
12:15-2:30 |
| 15    | 16 |
| SECTION 1:  
7:15-9:30 |
| 17    | 18 | 19 |
| Propose combined finals on this date. | 20/21 |

"GOOD ENOUGH" IS NOT GOOD ENOUGH.

FIRE IT UP!!!