San Jose State University: Spring 2015

KIN 171-A: NON TRADITIONAL GAME AND SPORT ACTIVITIES
7:30-9:20am M/W

Instructor: Robert Schmidlein, Ed.D.
Office Hours: Tuesday 3-4pm, Monday & Wednesday 9:30-10:30
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Course Description: Non-traditional and global game and sport activities appropriate for pre-adolescents and adolescents in instructional settings (3 units)

Prerequisites: KIN 70 for majors/minors only or concurrent enrollment.

***Required Textbooks:

Other Resources:


Course Website:
Copies of course materials such as the syllabus, major assignment handouts, etc. may be found on the courses Canvas webpage. You are responsible for regularly checking with the website (you will also upload assignments, take quizzes, etc).

Program Learning Objectives (PLO’s):
1. To obtain a critical understanding and the ability to apply theoretical and scientific knowledge from the sub-disciplines in kinesiology for personal fitness, healthy lifestyles, sport, and/or therapeutic rehabilitation.

2. To effectively communicate the essential theories, scientific applications, and ethical considerations related to kinesiology.
3. To apply scholarship and practice of different movement forms to enhance movement competence.

4. To articulate sustainable approaches as they relate to kinesiology.

5. To articulate social justice and equity issues related to kinesiology for various populations.

Course/Student Learning Objectives (SLO’s):
The student will demonstrate:

• an understanding of the role of non-traditional sport activities in promoting active participation (PLO 1)

• a knowledge of the difference between competitive and cooperative activities (PLO 1)

• a knowledge of rules and strategies for selected activities (PLO 1)

• knowledge of planning to include such activities in a school physical education program (PLO 1)

• skill in planning such lessons based upon the CA Framework and Content Standards (PLO 2 & 3)

• an understanding of how to use such activities in the development of movement skills and knowledge as lead-up activities to traditional sports (PLO 1 & 3)

• the building of a repertoire of knowledge and resources of such activities (PLO 1)

• an understanding of how to utilize various assessments for student performance. (PLO 2 & 3)

• an ability to incorporate non-traditional activities from other cultures into a physical education setting. (PLO 5)

• the professionalism needed for potential success as a teacher (PLO 1, 3, & 5)

Definition of a Credit Hour:
Success in this course is based on the expectation that students will spend, for each unit of credit, a minimum of forty-five hours over the length of the course (normally 3 hours per unit per week with 1 of the hours used for lecture) for instruction or preparation/studying or course related activities including but not limited to internships, labs, clinical practica. Other course structures will have equivalent workload expectations as described in the syllabus.
As an example, the expectation of work for a 3-credit course is 150-minutes of direct faculty instruction and six hours of out-of-class student work each week.

**Dropping and Adding:**
Students are responsible for understanding the policies and procedures about add/drop, grade forgiveness, etc. Refer to the current semester’s Catalog Policies section at http://info.sjsu.edu/static/catalog/policies.html. Add/drop deadlines can be found on the current academic calendar web page at http://www.sjsu.edu/provost/Academic_Calendars/. The Late Drop Policy is available at http://www.sjsu.edu/aars/policies/latedrops/policy/. Students should be aware of the current deadlines and penalties for dropping classes.

Information about the latest changes and news is available at the Advising Hub at http://www.sjsu.edu/advising/.

**Course Format:**
Class will meet Wednesday in both a lecture and a gymnasium setting. Students should come to every class dressed professionally and appropriately for movement and with notebooks/textbook. Class starts at 7:30am and ends at 9:20.

**Course Content:**
Example activities may be included, but not limited to: pickleball, cricket, lacrosse, Geocaching/Orienterring, team handball, ultimate Frisbee, disc golf, sport stacking, tinkling, Chinese jump ropes, team building and cooperative games, etc.

**Evaluation Methods:**

1. Attendance/Participation 40 pts.
2. Unique game unit assignment 100 pts.
3. Lesson Plan Assignment (x2) 200 pts.
4. Creative Idea Assignment/Mid-Term 100 pts.
5. Final 60 pts.

Total = 500 pts.

Grading Scale: Final grade will be assigned according to the following scale based on the total accumulated percentage points during the semester.

- A+ = 97%
- A = 96% - 94%
- A- = 93% - 90%
- B+ = 89% - 87%
- B = 86% - 84%
- B- = 83% - 80%
- C+ = 79% - 77%
- C = 76% - 74%
- C- = 73% - 70%
- D+ = 69% - 67%
- D = 66% - 64%
University Policies:

Academic Integrity
Your commitment as a student to learning is evidenced by your enrollment at San Jose State University. The University’s Academic Integrity policy, located at http://www.sjsu.edu/senate/S07-2.htm, requires you to be honest in all your academic course work. Faculty members are required to report all infractions to the office of Student Conduct and Ethical Development. The Student Conduct and Ethical Development website is available at http://www.sjsu.edu/studentconduct/.

Instances of academic dishonesty will not be tolerated. Cheating on exams or plagiarism (presenting the work of another as your own, or the use of another person’s ideas without giving proper credit) will result in a failing grade and sanctions by the University. For this class, all assignments are to be completed by the individual student unless otherwise specified. If you would like to include your assignment or any material you have submitted, or plan to submit for another class, please note that SJSU’s Academic Integrity Policy S07-2 requires approval of instructors.

Campus Policy in Compliance with the American Disabilities Act
If you need course adaptations or accommodations because of a disability, or if you need to make special arrangements in case the building must be evacuated, please make an appointment with me as soon as possible, or see me during office hours. Presidential Directive 97-03 at http://www.sjsu.edu/president/docs/directives/PD_1997-03.pdf requires that students with disabilities requesting accommodations must register with the Disability Resource Center (DRC) at http://www.drc.sjsu.edu/ to establish a record of their disability.

Tentative Class Schedule
This schedule is tentative and may change during the course of the semester. Please bring your notebooks/textbooks to class every day and consult it regularly.

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<tr>
<th>KIN 171-A: NON TRADITIONAL GAME AND SPORT ACTIVITIES</th>
<th>Spring 2015 Schedule</th>
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<tbody>
<tr>
<td>WEEKS</td>
<td>What we are doing</td>
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| One                                        | Welcome and Introductions and review of syllabus | - Syllabus Contract  
                                         |                                     | - Personal Introduction          |
| Two                                        | - The Importance of Games in the Curriculum Traditional vs Nontraditional PowerPoint  
                                         | - Speedstacking/Cups  
<pre><code>                                     | - Walking Interviews             | - Bring Walking Interview Handout |
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| **Three** | - *How to write Lesson Plans 101 PowerPoint*  
- *Lesson Plan PowerPoint*  
- Hip hop in a box | Print blank copy of lesson plan and rubric to take notes on. |
| **Four** | - *Assessing Outcomes PowerPoint*  
- Low Organizational Games  
- Step Aerobics |   |
| **Five** | - Multi-cultural games/activities  
- Aerobic warm-up/introductory activities (Chap14)  
- Activities using scoops/Bleachball |   |
| **Six** | - *Cricket PowerPoint*  
- Cricket skills  
- Jump Ropes/Chinese |   |
| **Seven** | - Disc skills  
- Disc golf/ultimate Frisbee  
- Multi-cultural games/activities |   |
| **Eight** | - Creative Ideas...**Mid Term** | Mid-Term Due via canvas |
| **Nine** | **SPRING BREAK!! NO CLASSES** |   |
| **Ten** | - Junk yard activities  
- Paddle skills  
- Geo Motion/Dance |   |
| **Eleven** | - Pickleball  
- Lacrosse |   |
| **Twelve** | - Team handball  
- Tinkling |   |
| **Thirteen** | - Geocaching/ Orienteering  
- Table Tennis |   |
| **Fourteen** | - Bocce Ball  
- Team Building/Cooperative Games |   |
| **Fifteen** | - Bowling  
- Horseshoes |   |
| **Final: TBD** |   |   |