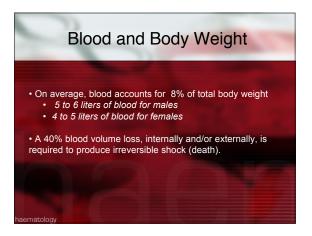
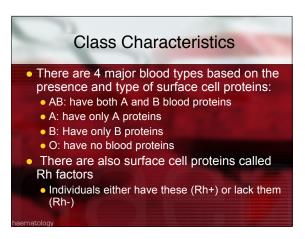


• Fluid circulating throughout the body • Transports oxygen, electrolytes, nourishment, hormones, vitamins and antibodies to tissues and transports cellular waste to excretory organs • Components of blood: • Plasma (straw-colored liquid in which the blood cells are suspended) • Red blood cells (anucleated – carry O₂ and CO₂) • White blood cells (nucleated – defense against infection and disease • Platelets (45% of total blood volume – cell fragments responsible for clotting)

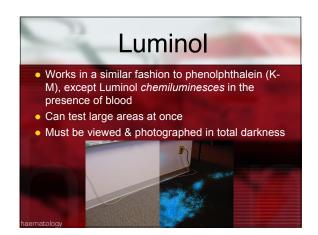


Forensic Uses - Although DNA analysis has replaced most conventional serology tests, there is still some useful class information in blood - Species - Type - Rh Factor - Disease - Secretor status



Class Characteristics The absence or presence of certain blood diseases are also class characteristics HIV Hepatitis Sickle cell anemia Etc. About 80% of the population are secretors Secretors secrete their blood antigens into their tears, sweat, semen and saliva The presence of any of these substances permits identification of the blood type of the suspect

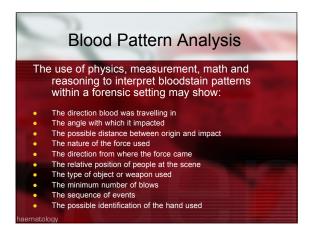
Presumptive Tests for Blood: Kastle-Meyer Presumptive tests are conducted on stains that might be blood They are not conducted on stains that are obviously blood The K-M test detects the presence of peroxidase enzymes in the stain Other substances besides blood, such as potatoes and horseradish, contain peroxidase enzymes (which will give a false + result) Thus, a + K-M test is not definitive, and only indicates the possible presence of blood Other tests are needed to verify the presumptive results

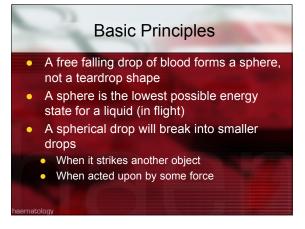


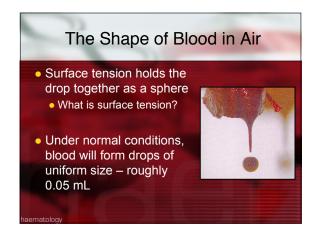


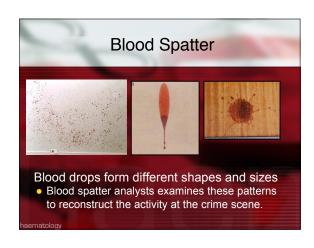


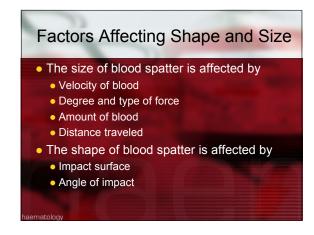
Blood Pattern Analysis Most evidence recovered from a crime scene (such as hairs, footwear, fingerprints and DNA) is analyzed for the purpose of determining the *identity* of the individuals involved In contrast, bloodstain pattern analysis is used to determine what happened at a crime scene, and the sequence of events haematology

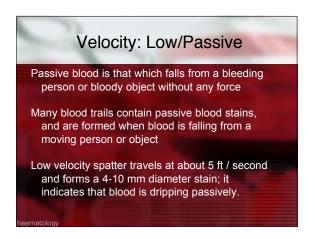




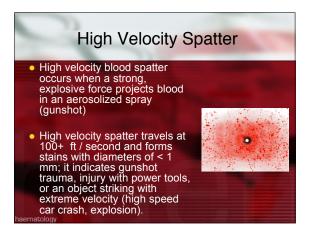


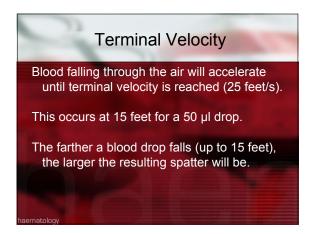


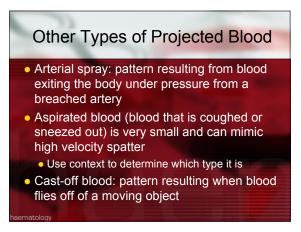


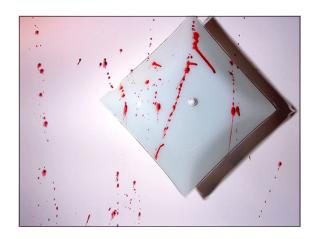


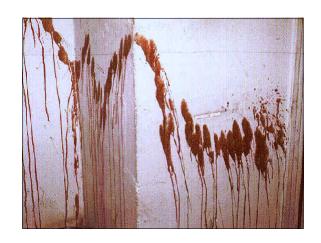




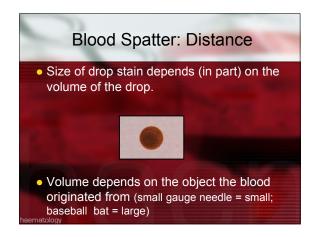




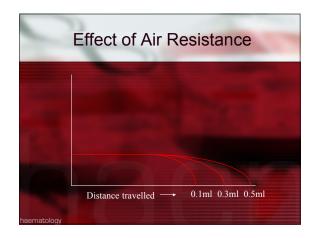


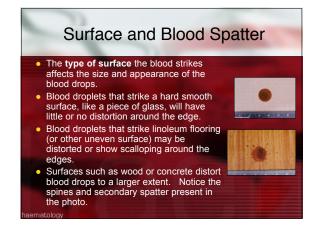


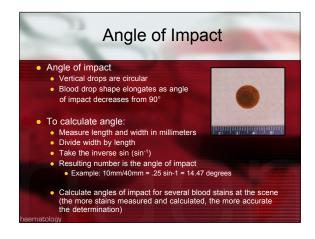


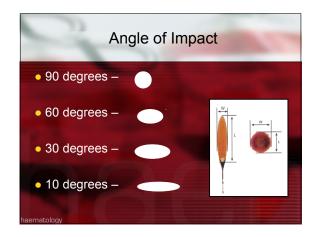


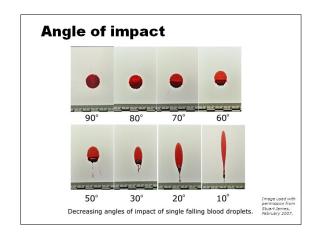


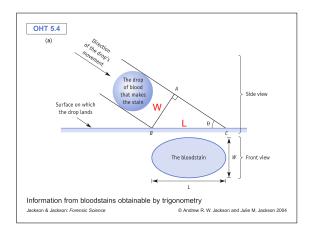


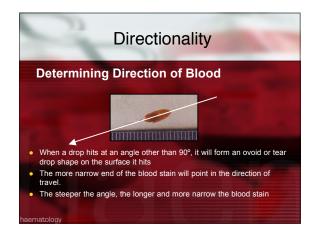


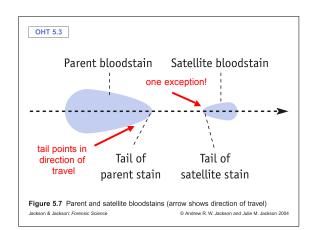


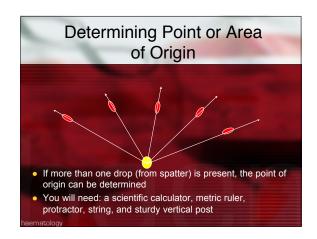


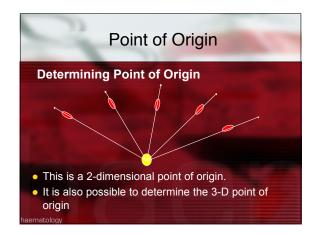


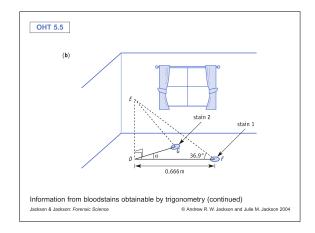


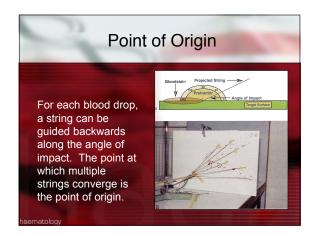




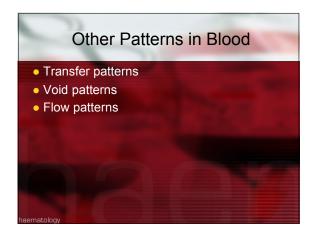


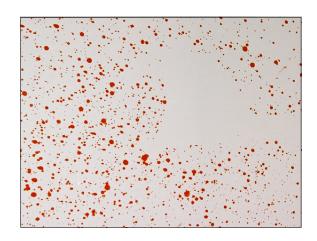












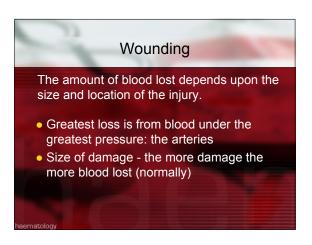




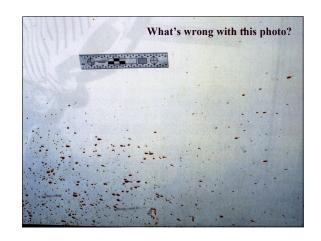


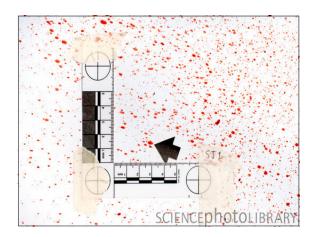
Drying Time Factors Temperature - the higher the temperature the quicker the blood will dry. Humidity- the higher the humidity the slower the blood will dry. Air flow - the greater the air flow of the surface of the blood the faster the blood will dry. Exposed Surface - shallow pools with greater surface/volume ratio will dry quicker than deep pools.

Clotting Time Clotting time outside the body ranges from 3 15 minutes Spattered clots indicate that time passed between the initial bleeding and later blows Coughing of clotted blood may indicate post-injury survival of victim

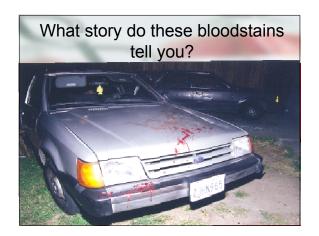


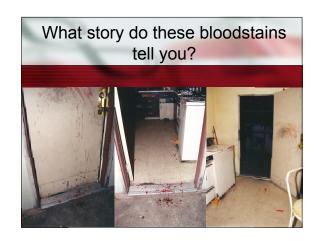












Glossary Angle of Impact: The acute or internal angle formed between the direction of a blood drop and the plane of the surface it strikes Arterial Spurt Pattern: Bloodstain patterns resulting from blood exiting the body under pressure from a breached artery Back Spatter: Blood directed back towards the source of energy or force that caused the spatter. Back spatter is often associated with entrance gunshot wounds Cast Off Pattern: A bloodstain pattern created when blood is released or thrown from a blood bearing object in motion (such as a weapon) Expirated or Exhaled Blood: Blood that is blown out of the nose or mouth as a result of air pressure and/or air flow which is the propelling force Flow Pattern: A change in the shape and direction of a wet bloodstain due to the influence of gravity or movement of an object

Forward Spatter: Blood which travels in the same direction as the source of energy or force causing the spatter. Associated with gunshot exit wounds High Velocity Spatter: Bloodstain pattern caused by a high-velocity force/impact of approx 100 ft/sec or greater. Pattern is characterized by mist-like dispersal (1 mm or smaller). Because the droplets are so small, they cannot travel far horizontally. A gunshot typically produces this type of spatter. Impact Pattern: Bloodstain pattern created when blood receives a blow or force resulting in the random dispersion of smaller drops. Low Velocity Spatter: Bloodstains produced on a surface when the blood source has been subjected to a low velocity force, approx 5 ft/sec or less. Medium Velocity Spatter: Bloodstains produced on a surface when the blood source has been subjected to a medium velocity force between approx 5-25 ft/sec. A beating typically produces this type of spatter.

Passive Spatter: Passive bloodstains are drops created or formed by the force of gravity alone Point or Area of Convergence: A point or area to which a bloodstain pattern can be projected. This point is determined by tracing the long axis of well-defined bloodstains within the pattern back to a common point or area Point or Area of Origin: The three dimensional point or area from which the blood (that produced a bloodstain) originated. This is determined by projecting angles of impact of well-defined bloodstains back to an axis constructed through the point or area of convergence Satellite Spatter: Small droplets of blood that are produced, upon impact with a surface, around or beside a drop of blood Serum Stain: A clear, yellowish stain with a shiny surface often appearing around a bloodstain after the blood has retracted due to clotting. The separation is affected by temperature, humidity, substrate, and/or air movement

