## BA ART Concentration in Design Studies

### Interior Design Area

#### Course Preparations

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
<th>Grade</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Preparation for the Major</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Complete one course from:</td>
<td>9</td>
<td></td>
</tr>
<tr>
<td>ANI 24 Illustration Fundamentals (ANI + GD)</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td>DsID 21 Visualization I (ID)</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td>DsIT 10 Sketching, Drawing + Modeling (IT)</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td>Complete one course from: (Recommend 70B)</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td>ArtH 70A Art History, Prehistoric to Medieval</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td>ArtH 70B Art History, Renaissance to Modern</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td>ArtH 70C Arts to Asia</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td>Complete one course from:</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td>ArtH 72 Design in Society (GD + IT)</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td>TA 005 Acting (ANI)</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td>ArtH 70A or 70B (ID)</td>
<td>3</td>
<td></td>
</tr>
</tbody>
</table>

#### Support for the Major

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
<th>Grade</th>
</tr>
</thead>
<tbody>
<tr>
<td>DsIT 05 Intro of Interior Design and Architecture</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td>DsIT 15 Architectural Drawing &amp; 3-D Modeling</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td>DsIT 29 Design Process</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td>ArtH 160 Modern Architecture</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td>DsIT 83 Visual Communication 1</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td><strong>Upper Division</strong></td>
<td>3</td>
<td></td>
</tr>
<tr>
<td><strong>Support for the Major</strong></td>
<td>36</td>
<td></td>
</tr>
</tbody>
</table>

With approval of an advisor, select 21 units of support courses from design-related disciplines (see the back of this major form for details).

#### Required in the Major

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
<th>Grade</th>
</tr>
</thead>
<tbody>
<tr>
<td>DsIT 33 Architectural Presentation</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td>DsIT 34 Interior Architecture Foundation Studio</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td>DsIT 102 Computer Graphics for Interior Architecture</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td>DsIT 103 Interior Arch Conceptual Design Studio</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td>MUSC 181 Concert Listening</td>
<td>1</td>
<td></td>
</tr>
</tbody>
</table>

#### Design Electives

Departmental advisor-approved design electives. (See the back of this major form for details).

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
<th>Grade</th>
</tr>
</thead>
<tbody>
<tr>
<td>Upper division</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td>Upper division</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td>Upper division</td>
<td>3</td>
<td></td>
</tr>
</tbody>
</table>

#### Graduation Checklist

<table>
<thead>
<tr>
<th>Requirement</th>
<th>Units</th>
<th>Grade</th>
</tr>
</thead>
<tbody>
<tr>
<td>General Education (includes 100W)</td>
<td>48</td>
<td></td>
</tr>
<tr>
<td>Physical Education</td>
<td>2</td>
<td></td>
</tr>
<tr>
<td>Art and Design Requirement</td>
<td>70</td>
<td></td>
</tr>
<tr>
<td><strong>Total units required to graduate</strong></td>
<td>120</td>
<td></td>
</tr>
</tbody>
</table>

**Prerequisites**

- Prerequisites for entry into DsIT 33 + 34* are DsIT 15 + 29*
- Prerequisites for entry into DsIT 102 + 103* are DsIT 33 + 34

*NOTE:

- DsIT 15 and 29 should be taken concurrently,
- DsIT 33 and 34 should be taken concurrently,
- DsIT 102 and 103 should be taken concurrently

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Spring 2014 Revision V1: 3/6/2014
### BA ART Concentration in Design Studies (IT)  

#### Units

**General Education**
- Of the 51 units required by the University, 3 may be satisfied by completion of a specified major course. Consult major advisor for details.

**American Institutions**
- Of the 6 units required by the University, all may be satisfied within General Education requirements as specified in the Schedule of Classes.

#### Preparation for the Major  

**Units**
- **9**
  - DsIT 10  Sketching, Drawing + Modeling (IT)  
  - ArTH 70A, B or C  Prehistoric to Medieval or Arts of Asia  
  - or Renaissance to Modern (Recommend 70B)  
  - ArTH 72  Design in Society

#### Support for the Major  

**Units**
- **36**
  - With the approval of an advisor, select 21 units of support courses from design-related disciplines.
  - DsIT 05  Intro of Interior Design and Architecture  
  - DsIT 15  Architectural Drawing & 3-D Modeling  
  - DsIT 29  Design Process  
  - ArTH 160  Modern Architecture  
  - DsIT 83  Visual Communication 1

#### Physical Education  

**Units**
- **2**

#### Required Major  

**Units**
- **13**
  - DsIT 33  Architectural Presentation  
  - DsIT 34  Interior Architecture Foundation Studio  
  - DsIT 102  Computer Graphics for Interior Architecture  
  - DsIT 103  Interior Arch Conceptual Design Studio  
  - MUSC 191  Concert Listening

#### Design Electives (Outside of Required Major)  

**Units**
- **12**
  - ANI 12  Light & Optics  
  - ANI 14  Color Principles for Screen Arts  
  - ANI 24  Illustration Fundamentals  
  - ART 46  Introduction to Ceramics  
  - ART 47  Introduction to Metalsmithing  
  - ART 74  Introduction to Digital Media  
  - ART 75  Introduction to Digital Video Art  
  - ART 101  Digital Media Art  
  - ART 103  Art as System  
  - ART 104  Interdisciplinary Seminar in Digital Media Art  
  - ART 105  Advanced Digital Video  
  - ART 106  Topics in Human Machine Interface  
  - ART 132  Topics -Vessel  
  - ART 147  Wearable Sculpture  
  - ART 149  Lost Wax  
  - ART 151  Print Making  
  - ART 140  Glass  
  - ART 141  Blow Molds  
  - DsGD 63  Fundamental Graphic Visualization  
  - DsGD 83  Digital Applications: Basics  
  - DsGD 99  Introduction to Typography

#### Related Disciplines (Support for the Major, incl Area R, S, V, Z)  

**Units**
- **21**
  - ANTH 11  Cultural Anthropology  
  - ANTH 102  Silicon Valley Connections  
  - ANTH 105  Applied Anthropology  
  - ANTH 132  Creating Built Worlds  
  - ANTH 133  Organizational Cultures  
  - ARTH 110  History and Theory of New Media  
  - ARTH 192A  Modern Design  
  - ARTH 161  Contemporary Architecture  
  - ARTH 162  California Architecture  
  - ARTH 163  20th Century Urban Design  
  - BUS4 025  The Digital World and Society  
  - BUS3 016  Introduction to Leadership and Innovation  
  - BUS2 130  Introduction to Marketing  
  - URBP 101  The City  
  - URBP 120  Intro to Housing Economics and Policy  
  - URBP 123  Historic Preservation / Planning  
  - URBP 151  Intro to Urban Design  
  - URBP 152  Intro to Urban Design Studio  
  - PHIL/BUS3 196  Professional & Business Ethics  
  - CMPE 025  The Digital World and Society  
  - CMPE 030  Programming Concepts and Methodology  
  - CMPE 046  Computer Engineering 1  
  - CMPE 50  Object-Oriented Concepts and Methodology  
  - ENVS 119  Energy and the Environment  
  - ENVS 132  Solar Home Design  
  - ENVS 118  Sustainable Home Gardens  
  - ENVS 116  Solar Energy Analysis  
  - ENVS 105  Environmental Change and Problems (SFBay)  
  - ENVS 152  Globalization and the Environment  
  - GERD 107  Aging and Society  
  - GLST 001A  Introduction to Global Studies  
  - JOUR 61  Writing for Print, Electronic, and Online Media  
  - MCOM 63  New Media

(Continued on next column underneath the Design Electives list)