



For this creative contest, we ask you to create a climate game or app to educate and inform about disaster risk reduction and what to do in the event of a natural disaster. It is up to you if you want it to be about only one or all of the climate disasters. The game or app you create will teach about climate change through engaging, interactive, and science-based gaming experiences!

You will be working in teams of up to two people. You will work entirely in Adobe XD and present a prototype of at least 10 screens that you will walk the audience through in exactly 10 minutes.

Each member of the winning team will receive swag! There's also an Audience Choice Award selected by attendees, picked through an online poll. Attendees vote while you deliberate.

Do you know what to do in case of a climate crisis? With the rise in climate change and the way our planet is changing, we are at a high risk of a climate disaster. This can range from a wildfire, earthquake, flood, or storm. But how can we make sure that everyone else knows what to do to keep themselves and others safe?

STUDENT REGISTRATION: Register yourself or your team using **this Google Form** by April 18th, 2022 @ 1:00 pm PT.

KICK OFF: April 18th, 2022 @ 10:00 am PT / 1:00 pm ET

SPRINT!

April 18-21, 2022: Work virtually with your team to design a game/ app. You should submit your final prototypes by April 21 at 3 pm PT.

SUBMIT YOUR PROJECT: Thursday, April 21st @ 12:00 pm PT / 3:00 pm ET. Maximum of one entry per team.

VIRTUAL SHOWCASE: Friday, April 22nd @ 12:00 pm PT / 3:00 pm EDT. Join the 1-hour Showcase! We'll share presentation highlights and review the best projects to discover thoughtful design concepts and innovations for the design sprint.

Scan the QR code for more information about the event and sprint

