

**San José State University  
Department of Art & Art History  
Art 195, BFA Group Exhibition, Section 02  
Fall, 2021**

**Course and Contact Information**

<b>Instructor:</b>	Rhonda Holberton
<b>Office Location:</b>	ART 319
<b>Telephone:</b>	(408) 924-4348
<b>Email:</b>	<a href="mailto:rhonda.holberton@sjsu.edu">rhonda.holberton@sjsu.edu</a>
<b>Office Hours:</b>	Mon/Wed 2:30-3:30 PM via Zoom
<b>Class Days/Time:</b>	Thur 12:30PM - 3:20PM
<b>Classroom:</b>	Online via Zoom
<b>Department Office:</b>	ART 116
<b>Department Contact:</b>	Website: <a href="http://www.sjsu.edu/art">www.sjsu.edu/art</a> Email: <a href="mailto:art@sjsu.edu">art@sjsu.edu</a>

**Course Format**

**Technology Intensive, Hybrid, and Online Courses**

This course requires access to a computer which can support 3D modeling programs (plenty of memory and a good graphics card) and Adobe Creative Cloud . Mandatory Apps include Photoshop and Premiere. Students can VPN to use the lab computers or download the current edition of Maya & Adobe Creative Cloud.

This course will be taught online. Students will need access to a computer with internet connection, camera, & speaker/microphone.

**Canvas and Course Messaging**

Course materials such as syllabus, handouts, notes, assignment instructions, etc. can be found on [Canvas Learning Management System course login website](http://sjsu.instructure.com) at <http://sjsu.instructure.com>. You are responsible for

regularly checking with the messaging system through Canvas to learn of any updates. For help with using Canvas see [Canvas Student Resources page](http://www.sjsu.edu/ecampus/teaching-tools/canvas/student_resources) at [http://www.sjsu.edu/ecampus/teaching-tools/canvas/student\\_resources](http://www.sjsu.edu/ecampus/teaching-tools/canvas/student_resources).

### **Email**

All emails MUST include Art 195 in the subject line. Emails that don't include Art 195 won't be answered. Expect a reply within 1-2 business days (Monday-Friday). See Classroom Protocol for emails regarding missed class.

### **Canvas**

Course materials such as syllabus, schedule, handouts, notes, assignment instructions, etc. can be found on Canvas.

### **Course Description**

Students will develop individual approaches, methodologies, and practices in the creation of art and participate in a final group show demonstrating professional competence in the students area of concentration. Participation in the final exhibition with the approval of the student's advisory committee is required.

Prerequisite: 30 units of upper division art, admission to the BFA program and ART 198, or ART 210 with advisor's approval.

Art 195 is an in-depth study focusing on contemporary topics in art and related subject matter. This course is for the procurement of the undergraduate BFA in Art degree. Within this course, the student will develop individual approaches, methodologies, and practices in the creation of art. This course will culminate in a final group show demonstrating professional competence in the students' area of concentration. Participation in the final exhibition with the approval of the student's advisory committee is required.

This course offers the opportunity for individual exploration in the student's area of interest, including deep investigation of specific topics and processes in a single semester long project. The course will build into a final public group presentation of the work and is the final graduation requirement for the BFA Degree.

The development of the final project and installation will be supplemented with readings, group discussions, one on one meetings with faculty and guest presentations. Students in this class are responsible for the planning, organization, and execution of the final exhibition. Open dialog, critique, and discussion are vital to the student's success in this class. The final work can be executed in any medium, including print, video, animation, writing/publishing, web, or installation.

### **Course Learning Outcomes (CLO)**

Upon successful completion of this course, students will be able to:

LO1: Create professional level artwork that demonstrates conceptual depth and technical craftsmanship

LO2: Successfully mount, install, and execute the final exhibition

LO3: Work with fellow students to plan, organize and promote the final exhibition

LO4: Conceptualize the final exhibition through detailed organization, critique, and discussion

LO5: Design the final exhibition considering audience, artwork, and venue

## Required Texts/Readings

### Textbook

No textbook is required; all reading material will be available on Canvas.

### Other technology requirements / equipment / material

Software (free)

- **3D Modeling Software**
  - **Maya** - Free download for SJSU students here: <https://www.autodesk.com/education/free-software/maya>.
  - **Blender** - Free: <https://www.blender.org/>
- **Adobe CC** - Request free download for SJSU students here: <http://www.sjsu.edu/ecampus/teaching-tools/adobe/index.html>.
- **Lynda.com** - Access to Lynda is free through the SJSU library portal here (need library card): <https://www.lynda.com/portal/patron?org=sjlibrary.org>

Essential Hardware

- A computer capable of running 3D Modeling Software & Zoom (mic & camera)
- 3-button Mouse: scroll-wheel middle button design. There are many Middle and Right Click Operations in Maya.

## Course Requirements and Assignments

This class will be run as a critique and studio. Students will be working in depth on their BFA projects for final presentation in the form of a group exhibition. We will be working for the semester to our final show and develop good Professional Practices. Students will also need to build and maintain a website for documentation of their final projects.

### Resume, Cover Letter & Business Card

Students will create a professional packet. Your resume should be a functional resume that highlights your art & design experience. Your content and your design are equally important. Your cover letter is directly targeted at the position you are applying for. For this assignment, you will turn in a resume and create a cover letter that is targeted for an actual job position you have selected. You do not have to apply for the job in real life if you don't want to, but your cover letter must be tailored to your selected post. Find a job that interests you. A job that is in your field. A job that you are reasonably qualified to apply for. It is okay to stretch and challenge yourself, but be real- you aren't qualified for a senior level position as you graduate. Please do not select a job that does not reveal who the company is. For this assignment the ability to research and respond directly to a specific company is critical.

### Practice Interviews

Students will be interviewed by professionals in the Art Management Industry. You will be required to prepare answers to 30 of the most common interview questions. Those not being interviewed or part of the Interview Panel be responsible for taking notes for the interviewees, please bring paper and pencil with you.. You must have final printed copies of your Cover Letter, Resume, and business card with you to present for your interview.

### Final Project Proposal

The Project proposal must include both a written proposal and a slide presentation that must include:

1. **Purpose:** Please describe the project in one or two brief sentences (maximum 50 words).

2. **Detailed project description:** Describe the proposed project, its genesis, its stages and technical requirements (maximum 500 words).
3. **Artistic practice/Capsule bios** of senior team members: Describe the artist or organization's artistic history and experience working with interactive art, and include specifics about the aesthetic aspects of this project (maximum 300 words).
4. **Context:** Please summarize the critical, historic or current challenge, opportunity, or issue (political, social, economic, cultural, etc.) that the project is addressing. If relevant, add details or statistics that explain why this project is needed now: this could include historic and/or current conditions of the community. Provide 3 artists and 3 pieces of writings that have influenced your practice. (maximum 400 words).
5. **Budget:** You are bidding to be hired for this 'job'. Research hourly/project rates for similar work in San Francisco to make a competitive bid for the project.
  - a. List of Materials: Provide a detailed list of materials and technology required to complete the project
  - b. A recap of the total fees and total expenses (plus any applicable taxes)
  - c. A billing plan (a simple list of invoice amounts and when they will occur during the project-the payment terms will be explained in the terms and conditions)
  - d. Appropriate terms and conditions
6. **Timeline:** Provide a detailed timeline for development
7. **Renderings/Drawings:** Please provide a drawing of your proposed project. You may approach this drawing in whatever style is most comfortable for you. For instance, you might use a standard sheet of letter paper, or a large piece of cardboard. You might make a loose sketch in charcoal, or a carefully drafted and to-scale technical drawing. The drawing can focus on the visual impact of the work, its technical functioning, or some other aspect that interests you. While there are no restrictions on how to approach this part of the description, consider what aspects can be best expressed using this highly visual medium and how it might help to convey your creative intentions. Also consider what is difficult to convey in text, but easy in a drawing.

### **Final Project Model/Prototype**

After developing the Project Proposal, students will then work on a scale model/prototype of their installation. The format for this will depend on the project and will be determined with the help of the instructor but may include: paper maquettes, digital mockups, 3D models, Wire Frames, etc.

### **Reading Discussion**

Students will select one of the contextual readings presented in their final project proposal and lead a 15 minute reading discussion with the class. Students should be able to provide an overview of their interpretation of the reading and will turn in the reading synopsis along with 5 reading prompts or questions to direct the conversation in-class.

### **Group or Solo BFA Installations**

Every student is required to install an exhibition of new work that they develop over the course of the semester. This may manifest in a solo exhibition or participation in the group exhibition. Please discuss your intentions with the instructor. As a class you will be required to prepare your own work as well as organize and promote the final event. All corresponding press materials and final documentation will need to be divided up into small teams of students. The final installation should be professional exhibition level.

### **Artist Portfolio/Research Statement/Documentation**

Document every stage of the process from conceptualization through installation. Provide a creative brief that shows your process on your own web portfolio in addition to the final documentation of the project. Your web portfolio must include:

- Artist/Research Statement
- Bio

- Portfolio
  - Documentation
  - Work list
    - Title
    - Medium
    - Size/Duration
  - Description: One paragraph description that includes
    - Process/Tools
    - Inspiration (existing work from other artists)
    - Concept
- CV

### Grading Information

- Exhibition Planning 20%
- Project Execution 30%
- Professional Practices 30%
- Artist Portfolio/Research Statement/Final Documentation 20%

TOTAL 100%

### Determination of Grades

The work will be assessed according to the following rubric

**A 100-90% Excellent.** Student exhibits exemplary effort at comprehension and application of the required materials. All creative and programming work is engaging.

**B 89-80% Good.** Student completes assignments, and demonstrates a grasp of key programming and creative concepts. Student participates actively in the classroom.

**C 79-70% Satisfactory.** Student completes the assignment but the work lacks creative and aesthetic effort. The work is underdeveloped, incomplete or partially broken.

**D 69-60% Unsatisfactory.** Student does not complete the work as assigned. Substantial problems exist in student's work.

**F < 60% Fail.** Student does not submit work, or work is below unsatisfactory level.

### Participation in Class Discussions and Project Review Day

- Students must be present on discussion and review days to receive credit
- Students who are not ready to present on review days must attend class to receive participation credit

### Hazardous Materials (HAZMAT)

All studio classes that use any “hazardous materials” should include one graded assignment that helps students understand HAZMAT regulations and develop consistently safe practices—this might be as simple as a labeling assignment. Note that food containers cannot be used for chemical storage and that common household items (bleach, vinegar, etc.) are deemed hazardous materials and must be stored appropriately. The campus EHS (Environmental Health & Safety) office and the County will schedule inspections with increasing frequency; fines assessed by the County are now high enough to put us out of business, so this is a serious matter. The techs are NOT responsible for cleaning up facilities and classrooms and offices—this is your responsibility. If

you need information or help, please let us know. Additional note: clutter is deemed a hazard, and we can be fined for clutter. Basic training powerpoint: <http://www.sjsu.edu/fdo/docs/hazmatandlabsafetyguidance.pdf>

### **Library Liaison**

Gareth Scott

email: [gareth.scott@sjsu.edu](mailto:gareth.scott@sjsu.edu)

phone: (408) 808-2094

Dr. Martin Luther King, Jr. Library

4th Floor Administration Offices

### **Shop Safety**

n/a

### **Classroom Protocol**

Show up on time. If you need to miss a class, let me know ahead of time and tell me what you will do to make up the missed work and when you will turn it in. Everyone is required to find two partners that can help answer questions and fill you in on content if you need to miss a class.

- If you are absent, you are responsible for finding out what you missed from your team.
- I will respond to emails regarding makeup work only if they include an email thread showing that your team was unable to answer your questions.

### **University Policies**

Per University Policy S16-9, university-wide policy information relevant to all courses, such as academic integrity, accommodations, etc. will be available on Office of Graduate and Undergraduate Programs' [Syllabus Information web page](http://www.sjsu.edu/gup/syllabusinfo/) at <http://www.sjsu.edu/gup/syllabusinfo/>

### **Department Advising**

For information about majors and minors in Art & Art History, for change of major/minor forms and a list of advisors: <http://www.sjsu.edu/art/> or the Art & Art History department office in ART 116, 408-924-4320, [art@sjsu.edu](mailto:art@sjsu.edu).

## ART 195/Section 02, BFA Group Exhibition, Fall 2021

### Course Schedule

*Schedule is subject to change with fair notice and is available on Canvas. Check regularly for any updates.*

Week	Date	Topics, Readings, Assignments, Deadlines
1	Thu 8/19	Course Introduction Discussion of Resumes, Letters, Narrative and Identity.
2	Thu 8/26	Student Presentations: Project Proposal/Previous Work & Resume 5 Pillar Presentation Due: ART 198 Proposal/ Previous Work
3	Thu 9/2	Discussion: Cover Letters - The Whys and Hows to writing them well In-class workshop: 5-Pillars Due: Career Dev Guide & 5 Pillars Brainstorm Due: Job Posting & Resume
4	Thu 9/9	In-class workshop: 5-Pillars Project Proposal Updates Due: 5 Pillars Draft
5	Thu 9/16	Intro To Portfolios & Job Interviews - How to be prepared. Practice Q&A Top Ten Questions 5 Pillars Check In Project Proposal Updates? Due: Top 10 Interview Questions Answered Due: Signup for Exhibition Manager Positions
6	Thu 9/23	Practice Interviews PT1 Due: Top 30 Interview Questions Answered Due: 5 Pillars & Updated Resume & Cover Letter

7	Thu 9/30	Practice Interviews PT2 Project Check In Due: Project updates
8	Thu 10/7	Resume, Coverletter, Artist Statement, Bio Workshop Group Manager Meeting Due: Final Project Proposals V2 Timeline & Components
9	Thu 10/14	<b>Final Project Proposal Presentations</b> Due: Final Project Proposals
10	Thu 10/21	Due: Documentation of in-Progress Work: Milestone 1
11	Thu 10/28	Due: Documentation of in-Progress Work: Milestone 2
12	Thu 11/4	Due: Student Presentation of in Progress Work: Deliverable 3
13	Thu 11/11	<i>Vetran's Day - Campus Closed (CC)</i>
14	Thu 11/18	Installation Walkthrough (In-Class) Due: Promotional Material for Email, Social Media Due: Student Presentation of in Progress Work: Milestone 4
15	Thu 11/25	<i>Holiday - Campus Closed</i>
16	Thu 12/2	<b>Installation Walkthrough (In-Class), Exhibition Opens Wed 12/1 6pm Exhibition in the BFA Group Show is a requirement of the DMA BFA degree and completion of this course. You must exhibit to pass Art 195.</b>
16	Thu 12/9	15 min Artist Presentations PT1
FINAL	<u>Wednesday, December 8 12:15-2:30 PM</u>	15 min Artist Presentations PT2 <b>Final Website documentation delivered</b>