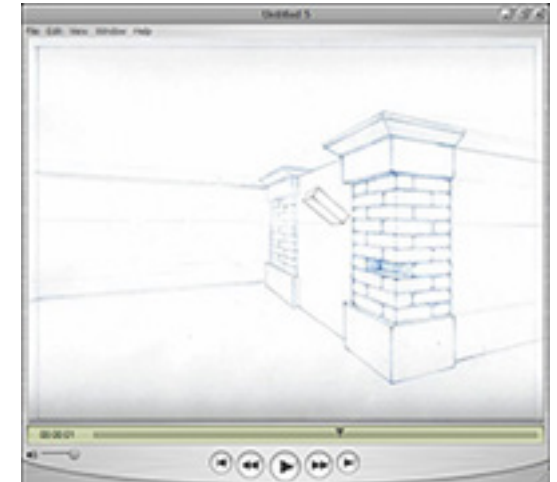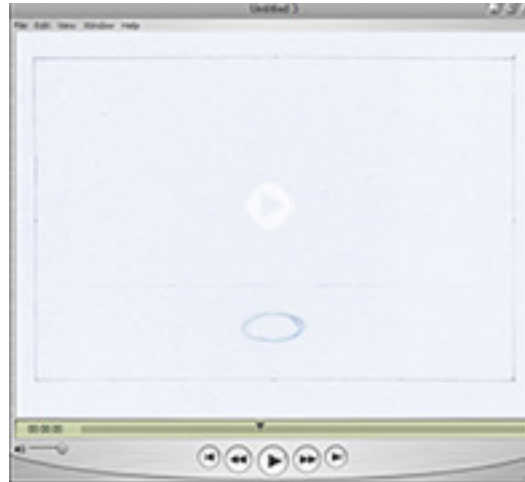## ANI 28: Animation Fundmentals

Course Overview

Upon completing ANI 12, 14, and 24, SJSU Animation/ Illustration majors will progress into ANI 28; a first forey into the art of animation

In-depth topics include: Introduction and application of timing out motion as well as comprehension of the 12 principles of animation. In depth animation tests involve the process of creating believable motion. Students must exhibit a solid understanding of the of a semester's worth of topics by completing a 30 second, fully animated short at semester's end.

ANI 28: Minimum Standards

For articulation purposes—at a minimum—students would be expected to possess demonstrable competency with the following skills:

- Ability to translate perceived motion into timed sequences.

- Able to describe action through traditional drawing techniques over a series of multiple cells or frames.

- Demonstrate a mastery of timing through animation excises as well as understanding how movement is described in a visual way.

- Complete a 30 second animated short which demonstrates a solid understanding of motion not just for the sake of moving an image or subject but as a vehicle to portray a well crafted story.

Alternative Means of Credit

SJSU A/I is aware that most schools do not offer any courses that are clearly equivalent to this course. Thus, it is possible that a given student may arrive at SJSU with the prerequisite skills, but without the formal course credit. To address such situations, SJSU A/I is prepared to test incoming students for the competencies expected for this course. Such tests can be conducted during the first week of any given semester. Successful applicants can have the course waived in favor of an elective of their choice.